Stateless Widget: Can change its state during runtime(Updating UI data changes)

Stateful: Immutable once its built, doesn’t change unless its rebuilt outside.

Best for the UI: Stateless widget because the UI content is static

(dummy URL or local assets for image)

Pubspec.yaml file

Defines app metadata( name, version, and description)

Configues asset like images, fonts, icons

Specicies depencies and flutter packages.

Place image in the asset (folder inside project root)

Declare asset in pubspec yaml.